

DESIGN TECH SPG 24

**WEEK OF MAR 25** Ai

TUESDAY MAR 26  
THURSDAY MAR 28

DESIGN TECH SPG 24

**WEEK OF MAR 25** Ai

TUE 26  
1413 - DEMOS: Illustrator  
1413: DUE + Assignment 16  
1413: DUE + PROJ 3 Preliminary Sketches + Narrative

THU 28  
1413 - DEMOS: Illustrator  
1413: DUE + Assignment 17  
1413: DUE + PROJ 3 Final Sketch + Goals

1413 - DEMOS: Illustrator  
Thursdays, March 28

Assignments & Assignments:

Assignment File Due by next class:

- ASGMT 17 - Vector Warped Type
- YOUR LAST NAME, Type
- YOUR LAST NAME\_Type (Photoshop PDF to Slack)
- Print Stickers

Assignments & Assignments:

- ASGMT 10 - Pen Tool (Anchor Points + Bezier Curves)
- ASGMT 11 - Shapes
- ASGMT 12 - Pathfinder
- ASGMT 13 - Shape Builder and Blend
- ASGMT 14 - Vector Animals
- ASGMT 15 - Brushes + Color
- ASGMT 16 - Build Your Ice Cream Bowl
- ASGMT 17 - Vector Warped Type
- ASGMT 18 - Gradient

DESIGN TECH SPG 24

**WEEK OF MAR 25** Ai

TUE 26  
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PROJECT 3

new faces in strange places

OBJECTIVE + RULES

ILLUSTRATOR REQUIREMENTS

STEPS

- BASELINE + PRELIM SKETCHES
- FINAL SKETCH + GOALS
- CREATE
- FINAL WORKS
- HANDOUTS
- LEGEND
- MOCKUP CRAMMER

DESIGN TECH SPG 24

**WEEK OF MAR 25** Ai

TUESDAY MAR 26  
THURSDAY MAR 28

• DUE:  
ASGMT #16: ICE CREAM BOWL  
PROJECT 3: PRELIM SKETCHES & NARRATIVE

• TODAY'S DEMO 1

- ASGMT #17: VECTOR WARPED TYPE PART 1

• PROJECT WORK

- DISCUSS WORK + PICK FINAL

• TODAY'S DEMO 2

- ASGMT #17: PART 2 [Print Stickers](#)

• DUE NEXT CLASS

**THE MOST IMPORTANT SHORTCUT!**

Click E for **FREE TRANSFORM**

• **SCALE:**  
Hold down Shift

• **DISTORT:**  
Don't hold down Shift

• **ROTATE:**  
Hover on corner until Rotate symbol appears

• DUE:  
ASGMT #16: ICE CREAM BOWL  
PROJECT 3: PRELIM SKETCHES & NARRATIVE

• TODAY'S DEMO 1

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• PROJECT WORK

DISCUSS WORK + PICK FINAL

• TODAY'S DEMO 2

- ASGMT #17: PART 2

• DUE NEXT CLASS

1. When finished, upload the .ai file to Google Drive : Assignments :

ASGMT 16 - Build Your Ice Cream Bowl

2. Upload a PDF (File : Save As) to Slack # 1413\_mar-14

Prof. Nikki Arnel 12:32 PM  
ASGMT 16: When finished, upload the correctly named Ice-Cream PDF to this post's THREAD. (Remember - AI file to Google, PDF to Slack) (edited)

ASGMT 1 - VECTOR/RASTER

ASGMT 2 - ROSES AREN'T JUST RED

ASGMT 3 - MASKING MASH-UP

ASGMT 4 - IN STITCHES 1 & 2

ASGMT 5 - FIND YOUR BALANCE

ASGMT 6 - TURN BACK TIME

ASGMT 7 - A.I. FACE SWAP

ASGMT 8 - CREEPY STORYTIME

ASGMT 9 - PICTURE PERFECT

ASGMT 10 - Pen Tool (Anchor Points + Bezier Curves)

ASGMT 11 - Shapes

ASGMT 12 - Pathfinder

ASGMT 13 - Shape Builder and Blend

ASGMT 14 - Vector Animals

ASGMT 15 - Brushes + Color

ASGMT 16 - Build Your Ice Cream Bowl

ASGMT 17 - Vector Warped Type

ASGMT 18 - Gradient

Ps

Ai

• DUE:  
ASGMT #16: ICE CREAM BOWL  
PROJECT 3: PRELIM SKETCHES & NARRATIVE

**DUE > WHAT • WHEN • WHERE**

DUE for discussion in class on 3:00pm on Tues Mar 26.

**IF THESE ARE LATE, YOUR PROJECT GRADE STARTS AT A.C.**

Significant evidence of brainstorming >>

- NARRATIVE PAGE DUE:**
  - 1 copy of printed Narrative page on normal letter-sized 8.5 x 11 paper.
  - YOUR LAST NAME\_1413\_Proj3\_Narrative** document also turned in your **GOOGLE DRIVE** shared folder folder for this class. Place in sub-folder **PROJECT 3**.
- SKETCHES:**
  - Minimum of 2 sketch pages (8 thumbnail sketches) filled as directed on previous page.

• DUE NEXT CLASS

• DUE:  
ASGMT #16: ICE CREAM BOWL  
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• TODAY'S DEMO 1

- ASGMT #17: VECTOR WARPED TYPE PART 1
- PROJECT WORK
- **DISCUSS WORK + PICK FINAL**

• TODAY'S DEMO 2

- ASGMT #17: PART 2

• DUE NEXT CLASS

**DEMO #1** 

**REVIEW**

- Select/Direct Select
- Fill & Stroke
- Pen
- Shapes
- Type

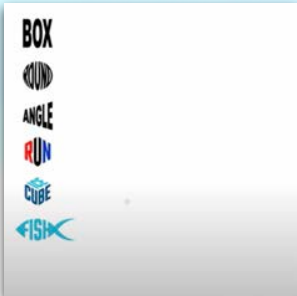
**NEW**

- Envelope Distort
- Expand Appearance

ASGMT 17 - Vector Warped Type  
PART 1

**DEMO VECTOR WARPED TYPE PART 1**

- We will do the first together.

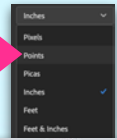
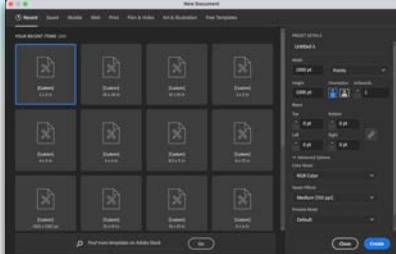


- Then you will do the others on this page on your own while I discuss Project 3 work with each of you in groups.

**DEMO VECTOR WARPED TYPE PART 1**


- Open Illustrator. **File : New.**
- **First, change Units to Points.**
- Then do as shown below.

- ▶ 1000 pt W
- ▶ 1000 pt H
- ▶ 1 Artboard
- ▶ 0 pt Bleed
- ▶ RGB Color
- ▶ Medium ppi

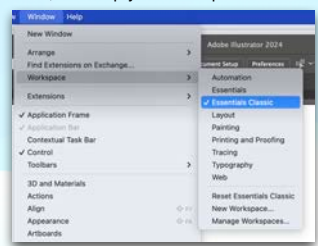
**DEMO VECTOR WARPED TYPE PART 1**

- File : Save As **YOUR LAST NAME\_Type-Shape.ai** to the Desktop.
- Click the video link on Slack **# 1413\_mar-26**




**DEMO VECTOR WARPED TYPE PART 1**

- Also, clean up your workspace.



**THE MOST IMPORTANT SHORTCUT!**

Click E for **FREE TRANSFORM**



- **SCALE:** Hold down Shift
- **DISTORT:** Don't hold down Shift
- **ROTATE:** Hover on corner until Rotate symbol appears

**DEMO VECTOR WARPED TYPE PART 1**




Radical and Simple Text Distort

1:46 - 3:55 together

**DEMO VECTOR WARPED TYPE PART 1**

- We will do the first together.
- Then you will do the others on this page on your own while I discuss Project 3 work with each of you in groups.
- Don't worry about missing fonts. Find another.



**SAVE EARLY! SAVE OFTEN!**

- DUE:**  
ASGMT #16: ICE CREAM BOWL  
PROJECT 3: PRELIM SKETCHES & NARRATIVE
- TODAY'S DEMO 1**
  - ASGMT #17: VECTOR WARPED TYPE PART 1
  - PROJECT WORK
  - DISCUSS WORK + PICK FINAL
- TODAY'S DEMO 2**
  - ASGMT #17: PART 2
- DUE NEXT CLASS**

**STEP 1 narrative + prelim sketches**

Each student will select their subject matter at random from a cap. The subject matter will contain one character or creature and one environment.

**BRAINSTORMING**  
Begin thinking about how you might communicate your narrative visually. How might you communicate a story without words? How might you communicate a feeling using color or placement? Start writing and drawing all of your thoughts down on paper in your sketchbook. Also, if there is time in class, students will be led through brainstorming in a form of debates, often encouraging visual ideas beyond the obvious seen through the process class words.

**CRAFT YOUR NARRATIVE**  
Create a narrative for your character. Why are they on this environment? How did they get there? How do they feel about it? Why does it matter? Your goal is to be creative as possible in order to tell the most original and interesting story possible. Write a minimum of 1 paragraph. This must be typed, on one sheet of lined paper, or Google Docs. It will eventually be part of your final document, which is part of what the final score for this project and final class project when it goes up online. Check your grammar and spelling, as this is part of your grade.

**THUMBNAIL SKETCHES**  
Create a minimum of 8 thumbnail sketches in order to visually explore and determine the best composition for your story.

**DUE > WHAT - WHEN - WHERE**  
DUE for discussion in class on 5/20pm on Tues Mar 20. THESE ARE LATE, YOUR PROJECT GRADE STARTS AT A C.

**REVIEW**

- Select/Direct Select
- Fill & Stroke
- Pen
- Shapes
- Type

**NEW**

- Envelope Distort
- Expand Appearance

1 idea will be picked OR a discussion of a hybrid or even new idea.

**STEP 2 final sketch + goals**

**GOALS**  
Create an 8.5 x 11 inches multi-page document created in any word processing program like Pages, Word, or Google Docs. Save the file as YOUR LAST NAME\_HIS\_FINAL\_Goals. Turn on these white lines on writing to be able to read the text better when you print.

**FINAL SKETCH**  
After discussing with professor about sketches, each student will proceed with a final sketch that is due by the end of the class.

**DUE > WHAT - WHEN - WHERE**  
DUE for discussion in class on 4/20pm on Thurs Mar 20.

**GOALS PAGE DUE:**

- 1 page of printed Goals page on normal letter sized 8.5 x 11 paper
- YOUR LAST NAME\_HIS\_FINAL\_Goals document also turned in your GOOGLE DRIVE

**FINAL SKETCH:**

- Final sketch pages filed as described on previous page

As soon as final sketch is approved (or even before), student should begin working in Illustrator. Significant effort of Illustrator work will be due by the next class! Plus this project is just too demanding to only complete work during class time.

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- TODAY'S DEMO 2**
  - ASGMT #17: PART 2
- DUE NEXT CLASS**

Print Stickers

**DEMO #2**

**REVIEW**

- Select/Direct Select
- Fill & Stroke
- Pen
- Shapes
- Type


**NEW**

- Envelope Distort
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ASGMT 17 - Vector Warped Type PART 2

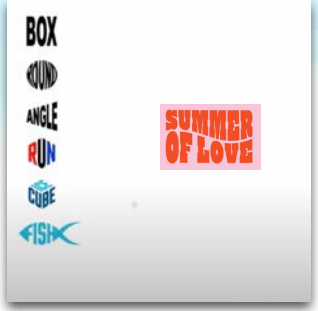
**DEMO VECTOR WARPED TYPE PART 2**

- The next part will be very easy now that you've got the idea.
- See this general design and consider what you'd like to have as a sticker.\* \*That doesn't get me into trouble for printing. :)



**DEMO VECTOR WARPED TYPE PART 2**

- Continue working in the unused space on the same artboard.
- You can do multiple versions and have fun.



**DEMO VECTOR WARPED TYPE PART 2**

**Quick Tutorial**

**SUMMER OF LOVE**

This video is only about 3 minutes long. :)

- ASGMT 17: Vector Warped Type
- o YOUR LAST NAME\_Type-Shape.AI to Google
  - o YOUR LAST NAME\_Type-Shape.PDF to Slack

1. When finished with both parts (7 minimum), upload the .ai file to Google Drive :

 ASGMT 17 - Vector Warped Type

2. Upload the PDF to Slack # 1413\_mar-26

 Prof. Nikki Arnell 11:29 AM  
ASGMT 17: When finished with both parts, upload the correctly named Type-Shape PDF file to this post's THREAD. (Remember > AI file to Google, PDF to Slack.)  
 1 reply Today at 11:29 AM



o Print Stickers

The printer I will use for the stickers is in my office.  
• It is INK-JET.  
• The Minolta in LIB-340 is LASER.

Why do you think it is probably unsafe to print anything on a LASER printer that has an adhesive back? Even if it states it's ok....

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• DUE:  
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• PROJECT WORK  
DISCUSS WORK + PICK FINAL

• TODAY'S DEMO 2  
• ASGMT #17: PAR

• DUE NEXT CLASS

THU  
28

1413 > DEMOS: Illustrator  
1413: DUE > Assignment 17  
1413: DUE > PROJ 3 Final Sketch + Goals